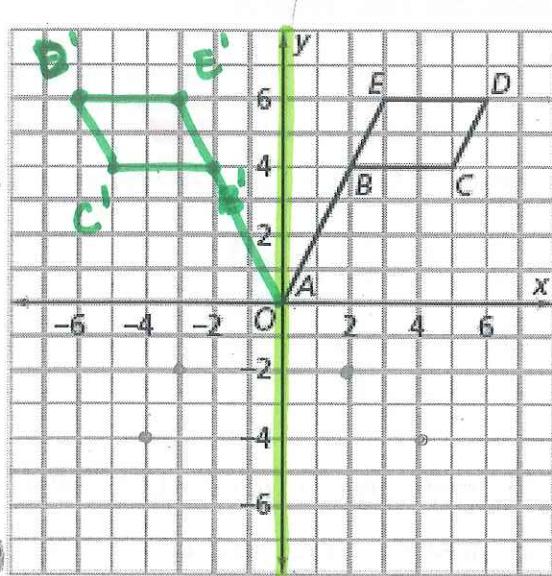


Labsheet 3.1 Reflection

- A. Complete the table showing coordinates of points A–E and their images under a reflection in the **y-axis**.

- ① Rule for Reflection over the **y-axis**:
 $(x, y) \rightarrow (-x, y)$
- ② Yes, this rule will work for all Quadrants
- ③ a. A is unmoved - any point on the **y-axis** will be unmoved
b. Yes, the figure is symmetrical



$(2, -2)$
 $(-2, -2)$
 $(-4, -4)$
 $(-4, 4)$
 $(4, 4)$

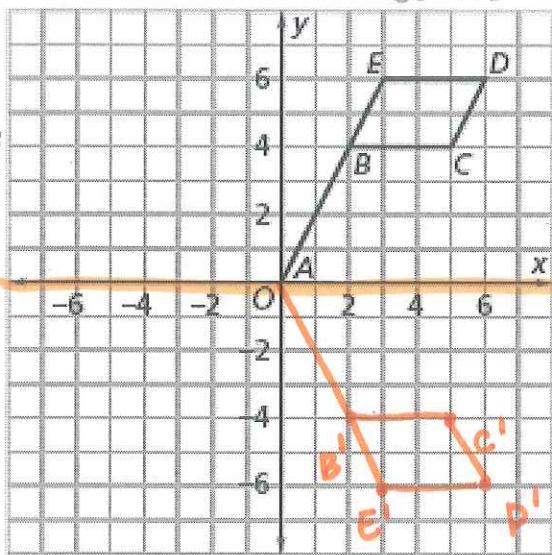
Point	A	B	C	D	E
Original Coordinates	(0, 0)	(2, 4)	(5, 4)	(6, 6)	(3, 6)
Coordinates After a Reflection	(0, 0)	(-2, 4)	(-5, 4)	(-6, 6)	(-3, 6)

X: change the sign / opposite

Y: stays the same

- B. Complete the table showing coordinates of points A–E and their images under a reflection in the **x-axis**.

- ① Rule for Reflection over the **x-axis**:
 $(x, y) \rightarrow (x, -y)$
- ② Yes, this rule will work for all Quadrants.
- ③ a. A is unmoved - any point on the **x-axis** will be unmoved
b. Yes, the figure is symmetrical



Point	A	B	C	D	E
Original Coordinates	(0, 0)	(2, 4)	(5, 4)	(6, 6)	(3, 6)
Coordinates After a Reflection	(0, 0)	(2, -4)	(5, -4)	(6, -6)	(3, -6)

X: Stays the same

Y: opposite / change the sign

Labsheet 3.1 Reflection

- C. Complete the table showing coordinates of points A–E and their images under a reflection in the line $y = x$

① Rule for Reflection over $y = x$:

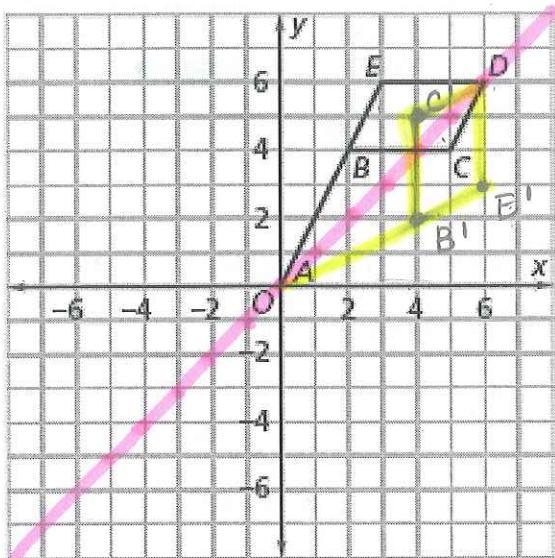
$$(x, y) \rightarrow (y, x)$$

② Yes, this will work in all Quadrants

③ a. Yes, A & D are unmoved - all points on line $y = x$ would be unmoved.

b. Yes, symmetrical

Point	A	B	C	D	E
Original Coordinates	(0, 0)	(2, 4)	(5, 4)	(6, 6)	(3, 6)
Coordinates After a Reflection	(0, 0)	(4, 2)	(4, 5)	(6, 6)	(6, 3)



X becomes Y

Y becomes X

* Reflection will be in Quadrant I